

光学特性データ

Sample : フィルムスクリーン200 for3D
 Data : 01.11.15

STD . WHITE =	180
PG (H) =	2.06
PG (V) =	0.00
(H) R =	+ 25.00°
(H) L =	- 25.00°
(V) R =	+ 0.00°
(V) L =	- 0.00°
(H) R =	+ 35.00°
(H) L =	- 35.00°
(V) R =	+ 0.00°
(V) L =	- 0.00°

() = 半値角(ビームゲインの1/2の値)
 () = 1/3角(ビームゲインの1/3の値)

HORIZONTAL					
Angle	nt	Gs	Angle	nt	Gs
- 85.0°	10.00	0.06	+ 2.5°	370.00	2.06
- 80.0°	15.00	0.08	+ 5.0°	364.00	2.02
- 75.0°	24.00	0.13	+ 10.0°	331.00	1.84
- 70.0°	30.00	0.17	+ 15.0°	286.00	1.5+
- 65.0°	38.00	0.21	+ 20.0°	238.00	1.32
- 60.0°	44.00	0.24	+ 25.0°	195.00	1.08
- 55.0°	52.00	0.29	+ 30.0°	156.00	0.87
- 50.0°	63.00	0.35	+ 35.0°	123.00	0.68
- 45.0°	77.00	0.43	+ 40.0°	99.00	0.55
- 40.0°	95.00	0.53	+ 45.0°	79.00	0.44
- 35.0°	122.00	0.68	+ 50.0°	64.00	0.36
- 30.0°	152.00	0.84	+ 55.0°	53.00	0.29
- 25.0°	190.00	1.06	+ 60.0°	44.00	0.24
- 20.0°	233.00	1.29	+ 65.0°	38.00	0.21
- 15.0°	282.00	1.57	+ 70.0°	33.00	0.18
- 10.0°	326.00	1.81	+ 75.0°	29.00	0.16
- 5.0°	362.00	2.01	+ 80.0°	16.00	0.09
- 2.5°	371.00	2.06	+ 85.0°	10.00	0.06

